



Art

Curriculum Intent, Implementation and Impact Statement



Intent

In line with the 2014 National Curriculum for Art and Design, our aim is to provide a high-quality art education which equips children to use their visual thinking and creativity to understand and see how art can and has changed the world with skill, innovation and design. The curriculum will teach children key knowledge about how artists and designers work, how work is produced and the purpose of different pieces. Learners will have the opportunity to gain an understanding and use of a range of art and design skills including digital and 3D work and to use sketchbooks to plan, record and evaluate their ideas. By the time they leave King David School, children will have gained key knowledge and skills in the six main areas of the art curriculum: textiles, printing, paint, digital art, collage and 3D, as well as understanding the importance of recording, testing and collecting ideas for their projects. The objectives within each topic support the development of learning across the key stages, ensuring a solid grounding for future learning, development of skills and beyond. Opportunities are sought throughout the curriculum of Art and Design to support and promote the ethos of the school, living up to our motto of “Where Stars Shine”, and meeting the Mission and Vision Statements through the Golden Threads.

Key Stage 1 National Curriculum Expectations

Key stage 1 Pupils should be taught:

- *to use a range of materials creatively to design and make products*
- *to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination*
- *to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space*
- *about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.*

Key Stage 2 National Curriculum Expectations

.Key Stage 2 Pupils should be taught to

- *develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.*

Pupils should be taught:

- *to create sketch books to record their observations and use them to review and revisit ideas*
- *to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]*
- *about great artists, architects and designers in history.*

Implementation

At King David School, art is taught using a blocked curriculum approach. There are six key areas shared across pairs of year groups. This ensures children are able to develop depth in their knowledge and skills over the duration of each of their art topics across two years. Teachers make appropriate use of published schemes, such as Twinkl, as well as units developed by the school staff and with some matched to topic areas. INSET is held as regularly as needed, covering the skills that teachers require to teach their units.

Key skills are mapped across each topic and pairs of year groups to ensure systematic progression. We have a wide range of materials and resources as well as four sets of Chromebooks (16 machines in each set) and a set of eight ipads, to ensure that all year groups have the opportunity to use that range of materials, resources and the devices for digital art. Drawing skills will be taught in progression across all year groups and sketchbook work is included across KS1 and KS2.

Year One (See separate Art progression planning for Year 1)	Year Two (See separate Art progression planning for Year 2)	Year Three (See separate Art progression planning for Year 3)	Year Four (See separate Art progression planning for Year 4)	Year Five (See separate Art progression planning for Year 5)	Year Six (See separate Art progression planning for Year 6)
Digital 3D Collage Drawing	Printing Painting Textiles Drawing	Digital Printing Textiles Drawing	Collage Painting 3D Drawing	Digital Printing Textiles Drawing	Collage Painting 3D Drawing
Sketchbook work	Sketchbook work	Sketchbook work	Sketchbook work	Sketchbook work	Sketchbook work

Impact

Our approach to the curriculum results in a fun, engaging, and high-quality art education. We are in the process of developing our monitoring across the subjects of the National Curriculum, moving towards measuring the impact of the curriculum through triangulation of outcomes: pupil voice, assessment and recording of achievement against the Key Skills, planning, monitoring of sketchbooks, saved digital work and displays, lesson learning walks, discussions with teaching staff, pupils and parents and staff workshops. Pupils' achievement is recorded against the Key Skills and a summative grade given at the end of the academic year, which is shared with the parents in pupil reports. Comparisons are made between a cohort's progress in the subject over time and also between different cohorts' achievement against the Key Skills, and this is used to inform planning and the provision of resources. The Key Skills for Art and the Art progression plans for each year group are available in separate documents.